## EGR/CS 434 Green Robotics & Machine Intelligence

DRAFT 2019 (last Updated 12/3/19) Final Exam Review: questions will be selected from the following. Exam will be closed everything.

NOTE: because this year a new mobile robot "EBOT-9" is being created, some questions have been eliminated or changed to extra credit

J.T. Wunderlich PhD

# **ROBOTICS** (and Intelligent Navigation & Control)

FROM LAB 1 on Programmable Logic Controllers (Our User Manual: http://users.etown.edu/w/wunderjt/LAB%20MANUALS%20post-2018/2019%20MANUAL%20NanoLC%20PLC.pdf):

# (X points): Sketch NanoLC and label all inputs and outputs. Then sketch the circuits you created; Then sketch a flow chart of the software control you created.

FROM LAB 2 on Raspberry Pi (Our 1st of two User Manuals: <a href="http://users.etown.edu/w/wunderjt/LAB%20MANUALS%20post-2018/2019%20MANUAL%20Raspberry%20Pi%20v.2.pdf">http://users.etown.edu/w/wunderjt/LAB%20MANUALS%20post-2018/2019%20MANUAL%20Raspberry%20Pi%20v.2.pdf</a>):

# (X points): Sketch the Raspberry Pi and label all inputs and outputs. Then sketch the circuits you created; Then sketch a flow chart of the software control you created.

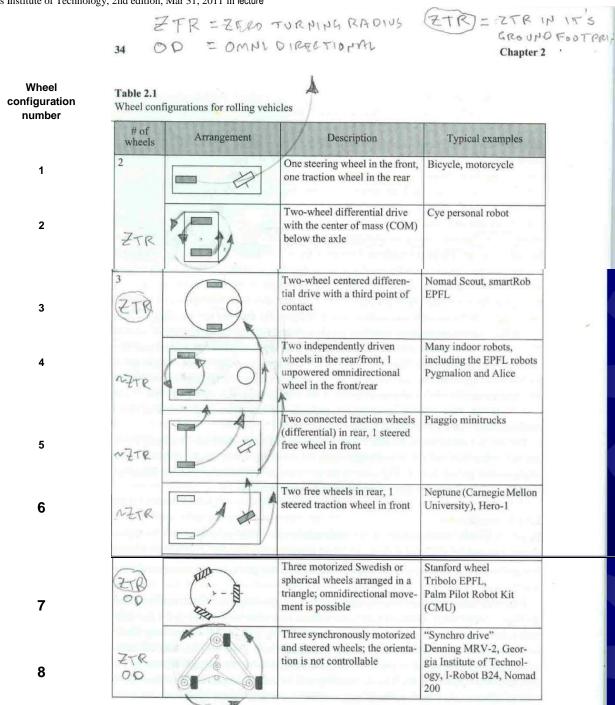
## **ROBOTICS PART-1** Rovers and Humanoids

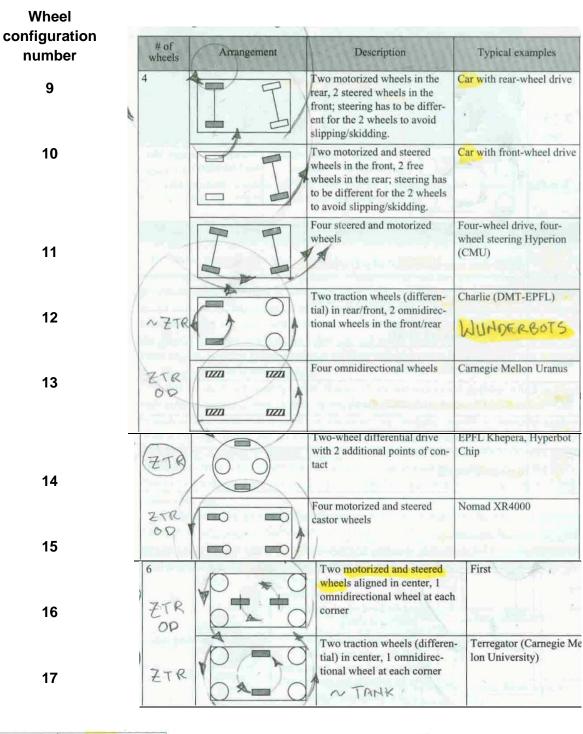
**FROM** 

Lecture on "ROVER MECHANICS": <a href="http://users.etown.edu/w/wunderjt/ITALY">http://users.etown.edu/w/wunderjt/ITALY</a> 2009/TALK ROVER MECHANICS.pdf
With excerpts FROM

Roland Siegwart, Illah R. Nourbakhsh and Davide Scaramuzza, "Introduction to Autonomous Mobile Robots, Second Edition (Intelligent Robotics and Autonomous

Agents)," Massachusetts Institute of Technology, 2nd edition, Mar 31, 2011 in lecture





| Type of motion    | Resistance to motion   | Basic kinematics of motion                             |  |  |
|-------------------|------------------------|--|--|--|
| Flow in a Channel | Hydrodynamic forces    | Eddies   |  |  |
| Crawl             | Friction forces        | Longitudinal vibration                                 |  |  |
| Sliding           | Friction forces        | Transverse vibration                                   |  |  |
| Running           | Loss of kinetic energy | Oscillatory movement of a multi-link pendulum          |  |  |
| Jumping A         | Loss of kinetic energy | Oscillatory<br>movement<br>of a multi-link<br>pendulum |  |  |
| Walking           | Gravitational forces   | Rolling of a polygon (see figure 2.2)                  |  |  |

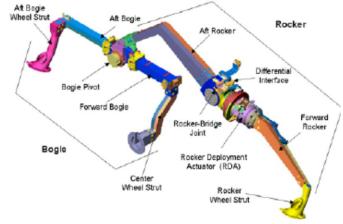


Figure 2. Left-side of Rover Rocker Bogie Assembly

|          | unpowered omnidirectional wheel (spherical, castor, Swedish); |
|----------|---|
| UZII     | motorized Swedish wheel (Stanford wheel);                     |
|          | unpowered standard wheel;                                     |
|          | motorized standard wheel;                                     |
|          | motorized and steered castor wheel;                           |
| <b>+</b> | steered standard wheel;                                       |
|          | connected wheels.   |

| # (X poi | ints): Which of the following is closest to that of the 1970's NASA Lunar Roving Vehicle (LRV)   |
|----------|--|
| 1.       | I. Wheel configuration number ()   |
| 2.       |  |
| 3.       |  |
| 4.       | l. Wheel configuration number ()   |
| 5.       | •  |
| # (X poi | oints): Which of the following is closest to that of the NASA Mar's Pathfinder "Sojourner" (1996), NASA Mars "Spirit" and "Opportunity" (2004), and NASA Mar |
| ٠.       | ee Lab "Curiosity" (2012).   |
| 1.       | . Wheel configuration number ()  |
| 2.       |  |
| 3.       |  |
| 4.       |  |
| 5.       |  |
| # (X poi | ints): Which of the following is the most Statically and Dynamically Stable  |
| ` 1.     | I. Wheel configuration number ()   |
| 2.       | 2. Wheel configuration number ()   |
| 3.       |  |
| 4.       |  |
| 5.       |  |
| # (X poi | ints): Which of the following is the most <b>Maneuverable</b>  |
| ` 1.     | I. Wheel configuration number ()   |
| 2.       |  |
| 3.       |  |
| 4.       | l. Wheel configuration number ()   |
| 5.       |  |
| # (X poi | ints): Which of the following is the most Controllable   |
| ` 1.     | I. Wheel configuration number ()   |
| 2.       | •  |
| 3.       |  |
| 4.       | ł. "Rocker-Bogie" shown in Figure  |
|          |  |

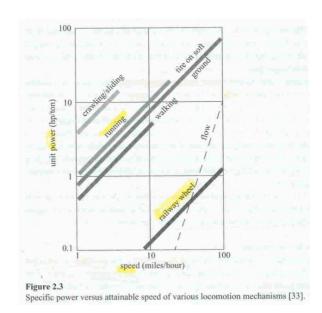
# (X points): Using the four main criteria that we used in the "Rover Mechanics" lectures in class (i.e., MANEUVERABILITY, CONTROLLABILITY, STATIC STABILITY, and DYNAMIC STABILITY, compare the "Wheel" Configurations of a BICYCLE vs. a TANK vs. Ebot-9. Do this by:

- 1. Sketch the wheel Configuration "Arrangements" as shown in the text, including identifying the drive wheel(s) and steering wheels
- 2. Make a table with assessment scores of these two "Whee!" Configurations (i.e., four columns of assessment, Pugh Diagram style)

FROM lecture: http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_ROVER\_MECHANICS.pdf

None of these are Controllable

# (X points): Describe in words the **running** versus **railed-vehicle** shown in the following graph, PLUS add narrative on the startup of running vs. railed vehicle not shown on graph. **Then** describe how this kind of thing can be a major concern to the electronic controls of a mobile robot in the transient start-up phase vs the steady-state motion



#### FROM the class lecture on "Rover Mechanics"

http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_ROVER\_MECHANICS.pdf

- # (X points): Compare and contrast the most advanced Bipedal robot made by Boston Dynamics to Honda's Asimo, compare these specifics:
  - Dexterity
  - 2) Dynamic Stability
  - 3) Machine Intelligence
  - 4) Potential applications
- # (X points): Regarding the research by the MIT professor on advanced prosthetics, discuss each of these specifics:
  - 1) Dexterity achievements
  - 2) Dynamic Stability achievements
  - 3) Interfacing to human central nervous system
  - 4) Two of the specific applications shown in the TED Talk

#### # (X points): Regarding Humanoids, name:

- 1. FIVE Basic Human Structural Pieces
- 2. FOUR Alternative Biological Structural Pieces
- SEVEN Alternative Biological Architectures

## FROM lecture "SENSORS AND NAVIGATION"

#### http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_SENSORS\_&\_NAVIGATION.pdf

- # (X points): Describe how early sailing ships used **Dead Reckoning**
- # (X points): Describe how early sailing ships used Celestial Navigation
- # (X points): List the SEVEN classifications of sensors
- # (X points): For the 1971 Lunar rover, list the FIVE NASA requirements for LRV subsystems
- # (X points): For the 1996 NASA Pathfinder "Sojourner," list the FIVE Autonomy features
- # (X points): For the 2004 NASA Mars Explorer Rovers "Spirit" and "Opportunity," list the SEVEN Autonomy features (including the four 2006 upgrades)
- # (X points): For the 2011 NASA Mars Science Lab Curiosity," list the THREE Autonomy features (including the one planned but not implemented)
- # (X points): Describe how "Local Attractors" could help with the exploration of the subsurface ocean of Europa
- # (X points): Reflecting on lectures and readings throughout the semester, discuss with pictures and words LOCAL vs. GLOBAL path-planning

#### FROM class lecture:

# (X points): Draw a picture of a DC power supply controlling a motor and show the positive and negative in the direction of the motor rotation, then re-draw it with the polarity change and show the new direction of the motor. Then draw an H bridge motor direction control and make a notation of which switches need to be switched to select each rotation direction. Then see what happens if you switch the wrong ones on.

FROM class lecture and reading (http://users.etown.edu/w/wunderit/LAB%20MANUALS%20post-2018/2019%20MANUAL%20Relays.pdf ):

# (X points): Describe what a relay is, and why you would want to use one for robot control

FROM required lecture notes and reading:

Wunderlich, J.T. (2001). Simulation vs. real-time control; with applications to robotics and neural networks. In *Proceedings of 2001 ASEE Annual Conference & Exposition*, Albuquerque, NM: (session 2793), [CD-ROM]. ASEE Publications.

http://users.etown.edu/w/wunderjt/ITALY\_2009/PUBLICATION14sim\_vs\_RT.pdf

# (X points): Define unit-direction vector (write the equation), and describe in words why it is called a unit vector, and how you use it in Path Planning (EXTRA CREDIT): In reference to:

Roland Siegwart, Illah R. Nourbakhsh and Davide Scaramuzza, "Introduction to Autonomous Mobile Robots, Second Edition (Intelligent Robotics and Autonomous Agents)," Massachusetts Institute of Technology, 2nd edition, Mar 31, 2011,

in our lecture http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_SENSORS\_&\_NAVIGATION.pdf

Describe in words, mathematics, and vector diagrams the relationship between a humanoid robot watching out the window his master's back yard which includes a mobile robot mowing the lawn using dead-reckoning and random paths while avoiding a bunny who is chasing a butterfly. The humanoid robot must awaken his master if the lawn is done, if the mobile robot accidentally traps the bunny, or if the bunny catches the butterfly; And then the humanoid robot tells the master with a hand-drawing the exact location of the bunny, butterfly, and the mobile robot. Clearly identifying all local-to-global and global-to-local mappings. Clearly identify all simulations vs. real-time control activities (both artificial and biological).

In Campos, D. and Wunderlich, J. T. (2002). Development of an interactive simulation with real-time robots for search and rescue. In Proceedings of IEEE/ASME International conference on Flexible Automation, Hiroshima, Japan: (session U-007). ASME Press.

# (X points): How are the Real-time robots implemented and how do they communicate with the simulation?

## FROM the lecture on "UAVS, UUV'S, AND SWARMS"

http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_AUVs\_UUVs\_and\_Swarms.pdf

- # (X points): Name the Northrup Grumman UAV initially only used for surveillance
- # (X points): Name the Raytheon UAV's discussed
- # (X points): Sketch the netcentric warfare swarm (ground, air, and space) discussed
- # (X points): Sketch the search and rescue peacetime swarm (ground, air, and space) discussed
- # (X points): FROM: https://www.ted.com/talks/vijay kumar robots that fly and cooperate?language=en State some details of how Mathematics/Physics of Dr ViJay Kumar's Helicopters at the University of Pennsylvania Grasp Lab are used for:
  - 1) Local Path-Planning Real-Time Control in Swarms
  - 2) Global Path planning for building a simulation of an environment

## ROBOTICS PART-2 Robotic Arms (i.e., Manipulators)

FROM Reading:

PARTIAL ANSWER:

Wunderlich, J.T. (2001). Simulation vs. real-time control; with applications to robotics and neural networks. In *Proceedings of 2001 ASEE Annual Conference & Exposition*, Albuquerque, NM: (session 2793), [CD-ROM]. ASEE Publications. <a href="http://users.etown.edu/w/wunderjt/ITALY\_2009/PUBLICATION14sim\_vs\_RT.pdf">http://users.etown.edu/w/wunderjt/ITALY\_2009/PUBLICATION14sim\_vs\_RT.pdf</a>

# (X points): For a Manipulator, explain (in words) the similarities and differences between controlling the motion of a Manipulator's End-effector, and the Path Planning of a Mobile robot # (X points): Define unit-direction vector (write the equation), and describe in words why it is called a unit vector, and how you use it in Path Planning

 $\vec{u} = \begin{bmatrix} \vec{u}_x \\ \vec{u}_y \end{bmatrix} = \begin{bmatrix} (x_{light} - x_{robot}) / \sqrt{(x_{light} - x_{robot})^2 + (y_{light} - y_{robot})^2} \\ (y_{light} - y_{robot}) / \sqrt{(x_{light} - x_{robot})^2 + (y_{light} - y_{robot})^2} \end{bmatrix}$ 

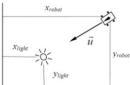


Figure 3. Unit vector defining direction from robot to light.

FROM Reading/Lecture - S.B. Niku, (2001), *Introduction to Robotics: Analysis, Systems, Applications*, Prentice Hall (ISBN: 0130613096), AND AND Lecture - "Robotic Arm Design" <a href="http://users.etown.edu/w/wunderjt/ITALY">http://users.etown.edu/w/wunderjt/ITALY</a> 2009/TALK ARM DESIGN.pdf

# (X points): Concerning Robotic Manipulator DEGREES OF FREEDOM (DOF):

- How many Degrees Of Freedom (DOF) do you need to position the end of a manipulator anywhere in 3D space ANSWER: 3
- How many Degrees Of Freedom (DOF) do you need to position and orient an end-effector anywhere in 3D space ANSWER: 6
- How many Degrees Of Freedom (DOF) does the human arm have. ANSWER: 7
- -# (X points): Describe with both pictures and words, three different types of coordinate systems used for manipulators
- # (X points): Describe with both pictures and words, two different types of reference frames used for manipulators.
- # (X points): What is a Teach Pendant, and how is it used in path=planning of industrial manipulators.
- # (X points): Why is **Velocity** Control typically used over **Position** Control and **Acceleration** Control

ANSWER: Although Position Control can get the end of the end-effector from one point in Cartesian space to another, its location between points can be arbitrary; Acceleration control requires a full dynamic model of the Manipulator, and although it takes into consideration mass and inertia, which is a good thing, the friction in the joints, and the wires or tubing (for hydraulics or pneumatics) can make the model variable over time due to their movement or lack thereof. Velocity control is best because it yields a precisely contoled path at a constantly controlled speed

# (X points): List the pluses and minuses of **ElectroMechanical** vs. **Hydraulic** vs. **Pneumatic** control of actuators

ANSWER: ElectroMechanical has gives precise control but limited power. Hydraulic gives limited precision but great power. Pneumatic, because air is compressible, is not precise and difficult to control, however yields human like motion (and therefore used by "Imaginers" at Disney resorts for animatronic humanoid and animal robots

FROM Reading: Wunderlich, J.T. (2004). Simulating a robotic arm in a box: redundant kinematics, path planning, and rapid-prototyping for enclosed spaces.. In *Transactions of the Society for Modeling and Simulation International*: Vol. 80. (pp. 301-316). San Diego, CA: Sage Publications. And Lecture "Robotic Arm Design" <a href="http://users.etown.edu/w/www.nderit/ITALY\_2009/TALK\_ARM\_DESIGN.pdf">http://users.etown.edu/w/www.nderit/ITALY\_2009/TALK\_ARM\_DESIGN.pdf</a>:



- # (X points): Describe in words what a Jacobian Matrix does
- # (X points): Define in words a Hyper-redundant manipulator
- # (X points): Describe the Rapid Prototyping process
- # (X points): Describe the obstacle avoidance method used
- # (X points): Describe how "Local Attractors" are used
- # (X points): Define the five parameters in this performance equation used to evaluate test-trajectories of candidate designs;

RIGHT



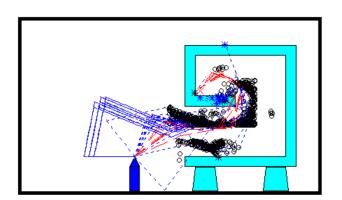


| $P = k_{DOF} \left( \frac{\text{DOF}}{\text{DOF}_{MAX}} \right) + k_{COAR} \left( \frac{\overline{COAR}_{02}}{\overline{COAR}_{02MAX}} \right)$                                      |
|--|
| $+ k_R \left( \frac{R_{02}}{R_{02MAX}} \right) - k_w \left( \frac{\hat{\overline{w}}_{12}}{\hat{\overline{w}}_{12MAX}} \right) + k_S \left( \frac{S_{02}}{S_{02MAX}} \right), $ (23) |

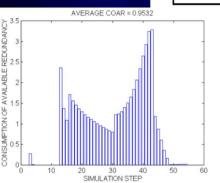
# (X points): Describe in words these figures:

|  | TUNNEL   | ELBOW ELBOW  | TERMINATOR                |
|--|--|--|---------------------------|
| ATTRACTIVE POLE (©)  REPELLING ANGLES (uj) | <b>→</b>   | <b>→</b>   | <b>→</b>                  |
| REPELLING<br>FIELD<br>WIDTH (4)            | OUTER-BANK: 30% OF<br>ENCLOSURE WIDTH<br>INNER-BANK: 40% OF<br>ENCLOSURE WIDTH   | OUTER-BANK: 20% OF ENCLOSURE WIDTH<br>INNER-BANK: 40% OF ENCLOSURE WIDTH | 30% OF<br>ENCLOSURE WIDTH |
| (E)  | OUTER-BANK: E = 0.1<br>INNER-BANK: E = 1.0   | OUTER-BANK: E = 0.1<br>INNER-BANK: E = 0.0                               | E = 0.1                   |
|  | $K_{j} = V_{j}V_{e} \left[ 1 - \left( \frac{d}{d} \right)^{2} \right]$ $K_{j}$ | E=1.0<br>E=0.5<br>E=1.0<br>E=0.5<br>E=1.0                                | 8 20                      |
|  |  | DISTANCE TO WALL $(d_j)$   |                           |



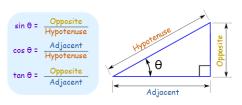








ANSWFR:



For a given angle  $m{\theta}$  each ratio stays the same no matter how big or small the triangle is

**Derivatives of Trigonometric Functions** 

 $\frac{d}{dx}(\sin x) = \cos x \qquad \qquad \frac{d}{dx}(\csc x) = -\csc x \cot x$   $\frac{d}{dx}(\cos x) = -\sin x \qquad \frac{d}{dx}(\sec x) = \sec x \tan x$ 

However, we substitute in our angles for the "x"

shown here

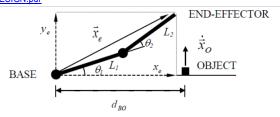


Figure 7. A two degree-of-freedom robotic-arm.

where  $\vec{x}_e$  is the vector that locates the Cartesian position of the robotic-arm's end-effector with respect to the base. The end-effector position  $\vec{x}_e$  is related to the joint angles by

$$\vec{x}_e = \begin{bmatrix} x_e \\ y_e \end{bmatrix} = \begin{bmatrix} L_1 \cos(\theta_1) + L_2 \cos(\theta_1 + \theta_2) \\ L_1 \sin(\theta_1) + L_2 \sin(\theta_1 + \theta_2) \end{bmatrix}$$
 (2)

and the end-effector velocity (i.e., the derivative of  $\vec{x}_e$  with respect to time) is

$$\dot{\vec{x}}_{e} = d\vec{x}_{e} / dt = \begin{bmatrix} \dot{x}_{e} \\ \dot{y}_{e} \end{bmatrix} = \begin{bmatrix} dx_{e} / dt \\ dy_{e} / dt \end{bmatrix}$$
(3)

where, using the "chain-rule" of differentiation for multi-variable functions,

$$\frac{dx_e}{dt} = \frac{\partial x_e}{\partial \theta_1} \frac{d\theta_1}{dt} + \frac{\partial x_e}{\partial \theta_2} \frac{d\theta_2}{dt}$$
(4)

$$\frac{dy_{\epsilon}}{dt} = \frac{\partial y_{\epsilon}}{\partial \theta_{1}} \frac{d\theta_{1}}{dt} + \frac{\partial y_{\epsilon}}{\partial \theta_{2}} \frac{d\theta_{2}}{dt}$$
(5)

we obtain:

$$\begin{bmatrix} dx_e / dt \\ dy_e / dt \end{bmatrix} = \begin{bmatrix} \partial x_e / \partial \theta_1 & \partial x_e / \partial \theta_2 \\ \partial y_e / \partial \theta_1 & \partial y_e / \partial \theta_2 \end{bmatrix} \begin{bmatrix} d\theta_1 / dt \\ d\theta_2 / dt \end{bmatrix}$$
(6)

or simply:

$$\dot{\vec{x}}_{a} = J_{c}\dot{\vec{\theta}}$$
 (7)

where  $J_a$  is the "Jacobian" matrix:

$$\mathbf{J}_{\bullet} = \begin{bmatrix} -L_1 \sin(\theta_1) - L_2 \sin(\theta_1 + \theta_2) & -L_2 \sin(\theta_1 + \theta_2) \\ L_1 \cos(\theta_1) + L_2 \cos(\theta_1 + \theta_2) & L_2 \cos(\theta_1 + \theta_2) \end{bmatrix}$$
(8)

which gives us our linear transformation between Cartesian end-effector velocities and roboticarm joint-angle velocities. For simulating this system, we also need the Cartesian position of the robotic-arm's elbow with respect to it's base:

$$\vec{x}_{elbow} = \begin{bmatrix} x_{elbow} \\ y_{elbow} \end{bmatrix} = \begin{bmatrix} L_1 \cos(\theta_1) \\ L_1 \sin(\theta_1) \end{bmatrix}$$
(9)

To command the end-effector to perform a task in Cartesian space, we need to command jointangle velocities. This is accomplished by manipulating equation (7) to form:

$$\dot{\vec{\theta}} = J_e^{-1} \dot{\vec{x}}_e \tag{10}$$

where  $J_{a}^{-1}$  is the inverse of  $J_{a}$ .

# (X points): Derive the Jacobian for a 3 DOF manipulator in three dimensional space, with Link Lengths 10,20,25cm.

# (X points): Describe in words the "Null Space" of the Jacobean Matrix transformation between joint-angle velocity space and Cartesian end-effector velocity space

FROM: Lecture - "Robotic Arm Design" http://users.etown.edu/w/wunderit/ITALY 2009/TALK ARM DESIGN.pdf

Reading - Wunderlich, J.T., S. Chen, D. Pino, and T. Rahman (1993). Software architecture for a kinematically dissimilar master-slave telerobot. In Proceedings of SPIE Int'l Conference on Telemanipulator Technology and Space Telerobotics, Boston, MA: Vol. (2057). (pp. 187-198). SPIE Press.

# (X points): Describe the application of this technology (i.e., who it is for),

# (X points): Sketch the setup of the technology as shown in the PPT slides and publication

# (X points): Where was Research conducted ANSWER: Al Dupont Children's Hospitlal (1/3 Dr W's PhD Research, with U.Del, PENN, Oxford, and Cambridge researchers) # (Extra Credit): Show some of the Mathematics of Force Reflection (Endpoint Compliance Analysis) in:

Wunderlcih, J.T. (1993) Robotics Review, talk given to robotics researchers (U.Del, U.Penn, Oxford, Cambridge), Applied Science and Engineering Lab, A.I.Dupont Hospital.

# ROBOTICS PART-3 Semester Project: Ebot-9

- # (X points): Question(s) about your specific contributions to this team project
- # (X points): Describe its Rover Mechanics in terms of Maneuverability, Controllability, Static Stability, and Dynamic Stability
- # (X points): Draw the overall functional block diagram of the robot
- # (X points): Describe the electrical hardware, computing, and code, in words, flow-charts, and circuit schematics, of the bump switches
- # (X points): Describe the electrical hardware, computing, and code, in words, flow-charts, and circuit schematics, of the proximity sensors
- # (X points): Describe the electrical hardware, computing, and code, in words, flow-charts, and circuit schematics, of the pose estimation
- # (X points): Describe in words and sketches the path planning methodology
- # (X points): Describe how future versions of this robot could benefit from global path-planning

FROM required reading about a previous semester project:

Painter, J. G., Coleman, D., Crouse, J., Yorgey, C., and Wunderlich, J.T. (2008) Wunderbot 4 IGVC report. Judged and published on-line by IGVC.

- Describe the two competition obstacle courses
- 2. Describe the key aspects of the Wunderbot 4 Path Planning
- 3 Describe the key aspects of the Wunderbot 4 Vision system
- Describe the key aspects of the Wunderbot 4 Wireless communication

# FROM lecture "Computer Fundamentals" http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_COMPUTERS.pdf

(x points) Draw the complete table comparing Simulation to Real-time Control (in Robotics applications, but applicable to all intelligent systems)

ANSWER:

| Simulation   | Real-Time control  |  |  |
|--|--|--|--|
| Using good engineering and physics, create a model of a physical system (i.e., not just a cartoon) | Establish stable closed loop control<br>with a good model ("Plant") that<br>represents physical system being<br>controlled                 |  |  |
| Vary inputs to simulation to better understand model   | Fine tune PID control to better manipulation of physical system  |  |  |
| Use more complex computer hardware to enhance graphics and model complexity                        | Intentionally simplify all hardware to yield fast, compact, fault-tolerant, real-time responses  |  |  |
| Use more complex computer software to enhance graphics and minimize programming effort             | Intentionally simplify code to yield fast, compact, fault-tolerant, real-time responses. No operating system or a real-time OS may be best |  |  |
| Interact with real-time code to<br>improve physical model and build<br>ENVIRONMENTAL MAPS          | Interact with simulation to obtain GLOBAL PATH-PLANNING rather than Local  |  |  |

# MACHINE INTELLIGENCE & LEARNING

FROM Elon Musk's 2019 video on his "Neuralink" https://v TWVI and publication https://www.jmir.org/2019/10/e16356 to implant in the human brain an interface to outside electronics, with the goal of the research to eventually "record from and selectively stimulate as many neurons as possible across diverse brain areas"

(x points) Describe the difficulty in placing the electrodes near neurons to pick up action potentials (transient output voltages when they fire)

(x points) From video time 5:55 to 8:25. Describe the difference between your limbic system and your cortex, and what Neuralink will do as an additional "layer" (x points) Describe the three goals listed at time 10:50 in video

FROM: Reading / Lecture - http://users.etown.edu/w/wunderjt/ITALY\_2009/Machine\_Intelligence\_History.pdf

# (X points): List any five of the 10 parts of the human brain shown on page 16 and discuss the function of each.

# **PART 1: Traditional Historic Symbolic AI**

FROM:

Reading - http://users.etown.edu/w/wunderjt/ITALY\_2009/Expert\_Systems\_Book\_Exherpts.pdf

Reading - http://users.etown.edu/w/wunderjt/ITALY\_2009/Expert\_Systems\_Book\_Exherpts%20PART%202%20.pdf

Reading - http://users.etown.edu/w/wunderjt/ITALY 2009/Expert System Case%20 Study 1 by Wunderlich%20%282%29.pdf

Reading -http://users.etown.edu/w/wunderit/ITALY 2009/Expert System Case%20 Study 2 by Wunderlich.pdf

Lecture - http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_MACHINE\_INTELLIGENCE.pdf

#(X points): Describe what each of the following historic Expert Systems does:

- 1960's DENDRAL
- 1979 PROSPECTOR
- 1983 INTERNIST
- 1984 MYCIN
- # (X points): List and describe the three major deficiencies of symbolic A.I. expert systems
- # (X points): List and describe the four major types of symbolic A.I. expert system problems
- # (X points): Describe what each of the following does in a symbolic A.I. expert system:
  - **Explanation Subsystem**
  - Knowledge Base
  - Knowledge Base Editor
  - Inference Engine
- # (X points): Describe "Backward-chaining" in symbolic A.I. expert systems.
- # (X points): Recalling Dr. W's symbolic A.I. expert system "Advise Callers to a Doctor's Office,":
  - Describe the important assumptions and possible ethical and legal ramifications of them.
  - Draw the And/Or graph for Dr. W.'s design

- # (X points): Compare in your own words "Probability Theory" vs. "Uncertainty Theory" for symbolic A.I. expert systems.
- # (X points): Describe the two places confidence values are used in Expert Systems
- # (X points): Recalling Dr. W's symbolic A.I. expert system "Selecting a Toy for a Child,":
  - 1) Describe the significance, and possible built-in bias, of the Confidence values used for both the rules and the user inputs.
  - 2) Draw the And/Or graph
- # (X points): Draw a complete "And/Or graph" for the following symbolic A.I. expert system discussed in lecture defined by the following rules:
  - 1. If engine is getting gas and the engine will turn over, then the problem is spark plugs.
  - 2. If engine is does not turn over and the lights do not come on, then the problem is battery or cable.
  - 3. If engine is does not turn over and the lights do come on, then the problem is starter motor.
  - 4. If there is gas in the fuel tank and gas in the carburetor, then the engine is getting gas.

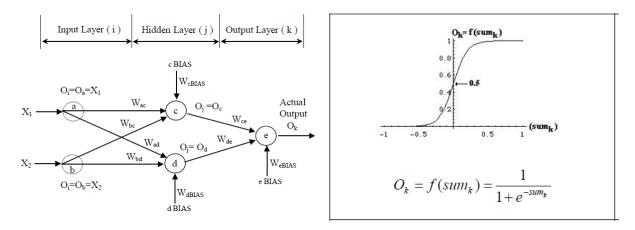
## PART 2: Connectionist Architectures (Neural Networks) and Learning

#### FROM:

- Reading / Lecture http://users.etown.edu/w/wunderjt/ITALY\_2009/Machine\_Intelligence\_History.pdf
- Lecture http://users.etown.edu/w/wunderjt/ITALY\_2009/TALK\_MACHINE\_INTELLIGENCE.pdf
- Reading / Lecture <a href="http://users.etown.edu/w/wunderjt/ITALY\_2009/BIGXORtest.pdf">http://users.etown.edu/w/wunderjt/ITALY\_2009/BIGXORtest.pdf</a>
- Reading Wunderlich, J.T. (2004). <u>Top-down vs. bottom-up neurocomputer design</u>. In Intelligent Engineering Systems through Artificial Neural Networks, Proceedings of ANNIE 2004 International Conference, St. Louis, MO. H. Daqli (Ed.): Vol. 14. (pp. 855-866). New York, NY: ASME Press:
- Lecture <a href="http://users.etown.edu/w/wunderjt/0%20Calculus%20Review.pdf">http://users.etown.edu/w/wunderjt/0%20Calculus%20Review.pdf</a>
- Lecture Wunderlich, J.T. (201X). Two single-chip neurocomputer designs; one bottom-up, one top-down. (draft paper / book chapter)
  - #(X points): List the two observations of the human brain made by William James in 1890
  - #(X points): Write **Hebb's** 1949 statement on **learning**.
  - #(X points): In discussing all of the historical developments that eventually led to the 1986 Rumelhart back-propagation neural network model in 1968, briefly describe one significant contribution of each of the following individuals:
    - 1) 1943 McCullah and Pitts
    - 2) 1949 Hebb
    - 3) 1960 Rosenblatt
    - 4) 1974 Werbos
  - # (X points): Draw a picture and explain the functioning (with equations and words) the significant computational Neural Network architecture defined by McCullah and Pitts in 1943.
  - # (X points): Compare and contrast (with both sketches and words):
    - . Rosenbaltt's 1960 PERCEPTRON
    - 2. Rumelhart et al. 's 1986 BACK-PROPAGATION
  - # (X points): Concerning the research of the Physicist J.J. Hopfield:
    - 1. How did his 1982 neural network model's learning differ from other models such as backpropagation.
  - 2. What did he contribute in 1984 that significantly changed the functioning of other neural network models to follow. Explain the significance of this contribution. # (X points): Discuss a type of Neural Network different from backpropagation and discuss how it differs.
  - # (X points): In 1969, **Minsky and Papert** made a significant observation about neural networks regarding their ability to deal with **linear seperability**. Define linear separability and compare using tables and graphs the difference between the binary "AND" function and the binary "XOR" function with regards to Minsky and Papert's observations. What development in neural networks solved this dilemma?
  - # (X points): Concerning neurons,
    - a. Sketch and label a graph of the action potential of a **biological** neuron
    - b. Sketch and label a graph of the hard-limiter transfer-function used in artificial neural networks.
    - c. Sketch and label a graph of the sigmoid transfer-function used in artificial neural networks
    - d. Which of (b) or (c) is more like (a) and why.
    - e. What is it about the sigmoid transfer-function that makes it desirable for back-propagation learning
  - # (X points): List and describe the function of the 3 different types of neurons.
  - # (X points): What is the function of a dendrite.
  - # (X points) What is **Proprioception** in humans, and how does this relate to "Pose" in Robot path planning?
  - # (X points): Sketch a 2-2-1 back propagation Neural Network including Biases
  - # (X points): Write the **Weight Changing Equations** for a back propagation Neural Network for both layers, and for the Bias
  - # (X points): Describe in words each step of one FEED-FORWARD pass of one EXEMPLAR in the set (e.g. 00 -> 0 for the XOR example):
  - # (X points): Describe in words each step of one BACK-PROPAGATION pass for one EXEMPLAR in the set (e,g, 00 -> 0 for the XOR example); first talk about the error signal created, then how it used in each layer.
  - # (X points): In gradient decent learning, describe the import concept involved in:
    - a. Varying the learning rate and how it relates to the topology of the error-surface
  - b. The importance of using a continuously differentiable neuron transfer function and how the instantaneous-slope of this function can effect learning.
  - # (X points): Why do you think much higher precision is needed for Neural Network back-propagation computations during learning than after learning completed.
  - # (X points): Recalling Dr. W.'s neural network code:
    - 1. What is the **stopping tolerance** for? (i.e., "STOPtolerance")
    - 2. Why can the learning rate can be set so high for simple 2-input examples (i.e. 1 to 5 instead of typically much less than 1 for complex applications)?
    - 3. Why is the learning rate (in this code or any other code) more sensitive for the XOR example than the AND or OR?
  - # (X points): Describe in your own words and sketches (no equations), the method of "Least Squares"
  - # (X points): Describe in your own words and sketches (no equations), Gradient Descent learning (including how the error surface is created)
  - # (X points): Sketch and label a graph of the typical **sigmoid neural network transfer function**, then sketch and label a graph of it's derivative. Then explain how the magnitude of the derivative effects neural network backpropagation learning.
  - # (X points): Briefly describe the conceptual difference between "Top-down" and "Bottom-up" neurocomputer design.
  - # (X points): Describe the importance of maintaining high-precision for the neuron transfer function during learning.
  - # (X points): Compare and contrast Dr. W's various numerical methods used to approximate the neuron transfer function (just the basic concepts don't reproduce all equations).
  - # (X points): Why bother to attempt on-chip learning?
  - # (X points): Why is a polynomial a good idea for neuron transfer function implementation?

Lecture - Wunderlich, J.T. (201X). Two single-chip neurocomputer designs; one bottom-up, one top-down. (book chapter)

(Extra Credit) For a three layered 2-2-1 Neural Network shown, with layers i, j, and k, and the given neuron output Transfer Function,



derive ONLY the following equation for changing the weights between the output layer and the hidden layer, and the equation for changing the weight connected to the BIAS for the hidden layer.

$$\Delta W_{jk} = \eta * [(d_k - O_k) * O_k * (1 - O_k)] * O_j$$

and graph and discuss how understanding the derivative of the transfer function leads to understanding more about the machine learning.

#### ANSWER:

We begin with the goal of minimizing the sum-squared errors between desired output  $d_k$  coming out of output neuron in output layer k, and the actual output  $O_k$ 

$$E = \frac{1}{2} \sum_{k} (d_k - O_k)^2$$

In small learning steps n and in the opposite direction as the uphill sloping gradient; therefore:

$$\therefore \Delta(W_{jk}) \alpha - \left(n \frac{\partial E}{\partial W_{jk}}\right)$$

and then backpropagating the error to the next layer such that:

$$\left(\Delta W_{ij}\right) \alpha \left(-n\frac{dE}{dW_{ij}} \& \Delta W_{jk}'s\right)$$

But for this question we are only being asked to derive the equation between the output layer and the hidden layer. So we begin by using the chain rule to get the neuron Output into the equation:

To get  $O_{jk}$  into calculations, we use the chainrule:

$$\Delta W_{jk} = -n \frac{dE}{dO_k} \frac{dO_k}{dsum_k} \frac{dsum_k}{dW_{jk}}$$

Solving each piece of yields:

| $\Delta W_{jk} = -n$ | $*\frac{dE}{dO_k}$  | $*\frac{dO_k}{dsum_k}$ | $*rac{dsum_k}{dW_{jk}}$  |
|----------------------|---|------------------------|---|
|                      | $\frac{\partial \left[\frac{1}{2}\sum_{k}(d_{k}-O_{k})^{2}\right]}{\partial O_{k}}$ $=\frac{1}{2}*2(d_{k}-O_{k})(-1)$ $=-(d_{k}-O_{k})$ | $= f'(sum_k)$          | $\begin{split} \frac{\partial \left[\sum O_j W_{jk}\right]}{\partial W_{jk}} \\ &= \sum_j O_j \\ &= O_j  \text{for a given } \Delta W_{jk} \end{split}$ |

$$\Delta W_{jk} = -n(-(d_k - O_k))(f'sum_k))(O_j)$$

and using the Quotient Rule to evaluate  $(f'sum_k)$  and letting  $sum_k$  be  $\mathbf{x}$ :

$$f'(x) = \frac{v(x)u'(x) - u(x)v'(x)}{(v(x))^2}$$
with  $u(x) = 1$  and  $v(x) = 1 + e^{-x}$  for our  $f(sum_k) = \frac{1}{1 + e^{-sum_k}} = f(x) = \frac{1}{1 + e^{-x}}$ :
$$\therefore f'(x) = \frac{(1 + e^{-x})(0) - (1)(0 + e^{-x}(-1))}{(1 + e^{-x})^2}$$

$$= \frac{e^{-x}}{(1 + e^{-x})^2}$$

And then we manipulate it to get it in the form of all  $O_k = f(x) = \frac{1}{1 + e^{-x}}$  terms:

$$= \frac{e^{-x} + (1-1)}{(1+e^{-x})^2} = \frac{(e^{-x} + 1) - 1}{(1+e^{-x})^2} = \frac{(1+e^{-x})}{(1+e^{-x})^2} - \frac{1}{(1+e^{-x})^2} = \frac{1}{(1+e^{-x})} - \frac{1}{(1+e^{-x})^2}$$

$$= f(x) - f(x)^2$$

$$= f(x)(1-f(x))$$

$$f'sum_k = f'(x) = O_k(1-O_k)$$
(28)

To yield our equation 5 when we substitute (28) in (26):  $\Delta W_{jk} = \eta * [(d_k - O_k) * O_k * (1 - O_k)] * O_j$ 

This has the effect of magnifying the weight changes when the net input to a given neuron is near zero as shown in Figure 17; and results in "pushing" neuron outputs towards the asymptotes at 0 and 1.

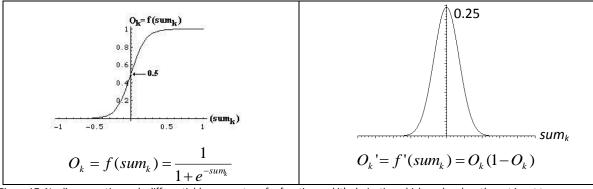


Figure 17: Nonlinear continuously differentiable neuron transfer function and it's derivative which peaks when the net input to a neuron is zero and has dramatically less effect on learning outside of a narrow range of net input.

# (X points): Given the following neuron transfer functions with A, B, and C defined on day of test:

$$O_{j} = \frac{A}{B + e^{\sum_{i} (-O_{i} * W_{ij})}} - O_{k} = \frac{A}{B + e^{\sum_{j} (-O_{j} * W_{jk})}}$$

and error (i.e., "cost") function:

$$E = 1/C * \left[ \sum_{k} (d_k - o_k)^3 \right]$$

derive using Calculus (i.e., the chain rule, partial derivatives, the quotient rule, etc.) an equation for changing the weights between the hidden layer and the output layer of a three-layered (i, j, k) back-propagation neural network. Assume there are no BIAS connections to the neurons. Simplify your final equation as much as possible. Also, discuss how weight changes are magnified when output neurons are at "sticking points".

FROM:

Lecture - http://users.etown.edu/w/wunderjt/ITALY 2009/TALK MACHINE INTELLIGENCE.pdf

Reading - Wunderlich, J.T. (2003). <u>Defining the limits of machine intelligence</u>. In Proceedings of IEEE SoutheastCon, Ocho Rios, Jamaica, [CD-ROM]. IEEE Press.: # (X points): <u>HOW SPECIFICALLY</u> does symbolic Al differs from artificial neural networks for each of the abilities listed here: Reduced Mental Ability Matrix (i.e., reduce from the 42 abilities in paper) – <u>WRITE A SENTENCE OR TWO ABOUT EACH</u>

|    |  |          | Can      | Can          | Can         | Can         |
|----|--|----------|----------|--------------|-------------|-------------|
|    |  | Can      | bug      | Conventional | Symbolic    | Artificial  |
|    |  | human    | do?      | Computer     | Al          | Neural      |
|    |  | do?      | (spider) | Program do?  | Program do? | Network do? |
|    | BASIC ANIMAL ABILITIES:                  |          |          |              |             |             |
| 3  | Learn and adapt                          | yes      | yes      | no           | ?           | ?           |
| 13 | Generalize                               | yes      | somewhat | no           | ?           | ?           |
| 16 | Robust under partial failure             | yes      | yes      | no           | ?           | ?           |
| 19 | Stability, repeatability, predictability | somewhat | somewhat | yes          | ?           | ?           |
|    | COMPLEX ABILITIES:                       |          |          |              |             |             |
| 25 | Heuristics                               | yes      | yes      | somewhat     | ?           | ?           |
| 26 | Inference                                | yes      | yes      | somewhat     | ?           | ?           |
| 27 | Hypothesis testing                       | yes      | somewhat | somewhat     | ?           | ?           |
| 31 | Open to inspection                       | somewhat | somewhat | yes          | ?           | ?           |

# PART 3: Hybrid Traditional Historic Symbolic AI + Connectionist Architectures

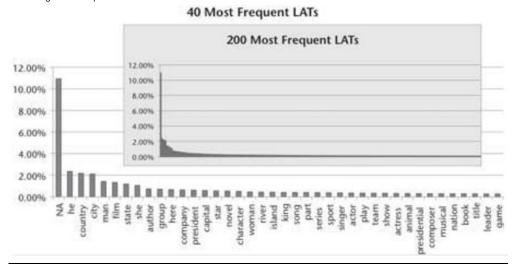
#### "IBM WATSON"

In Lecture - http://users.etown.edu/w/wunderjt/ITALY 2009/TALK MACHINE INTELLIGENCE.pdf

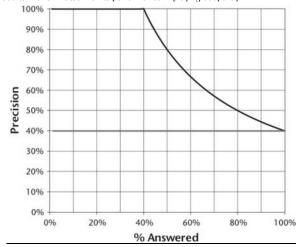
# (X points): Name any five different problems encounter over the entire development of Watson

# (X points): Define what a LAT is.

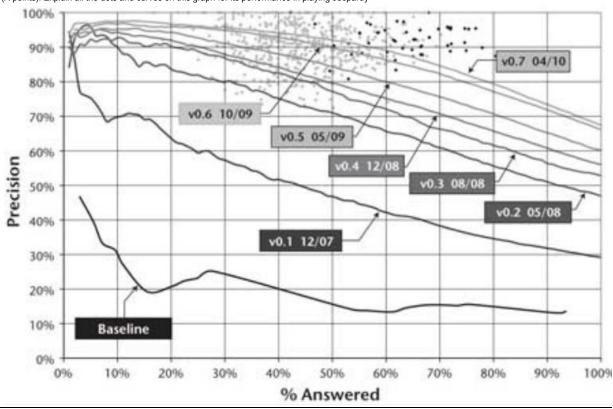
# (X points): Discuss this graph including the "NA" and the significance of the long tail on the graph with respect to how Application Specific Watson is at this stage of development



# (X points): Explain how this graph was used to "Tune" Watson for its performance in playing Jeopardy



# (X points): Explain all the dots and curves on this graph for its performance in playing Jeopardy



# (X points): Write an essay on how Watson functions using at least 8 of the following terms (not necessarily in this order, and write more than just connecting these terms):

- "Context" In Natural Language Processing 1.
- 2.
- "Intent" In Natural Language Processing "Inference" In Natural Language Processing 3.
- 4. Statistical Analysis of Unstructured Data
- 5. Creating a "Corpos"
- 6. "Curating Content"
- 7. "Ingestion"
- "Question/Answer Pairs (by experts) for a Ground Truth" via Machine Learning .... Continuously 8.
- Evidenced-based recommendations
- Yield of new inferences and patterns 10.
- 11. Hypothesis Generation / evidence search
- 12. Probability and Confidence / weighted-evidence scores
- The use of multiple types of Machine Intelligence 13.
- Augmenting human decision-making
- Elaboration of specific application(s)

# Questions from 2017 course below (just for reference)

## **Automation**

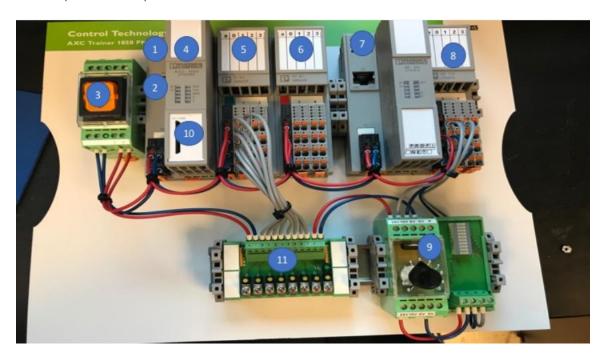
#### **SEMESTER PROJECT**

# (X points): Questions about your specific contributions to the team project of <u>AUTOMATED AGRICULTURE OVER THE INTERNET</u> including:

- 1) Working implementations of **Real-Time Control** and **Simulation**
- 2) Correlation to weather data
- 3) <u>Sustainable Grow-Tent</u> in the Lab with working automated control of lighting and watering that will function over the entire winter break (i.e., to keep plants alive)
- 4) Weekly conference calls to our real-world clients in France

#### Advance Phoenix Contact Programmable Logic Controllers

(x points) Name each of the 11 parts labeled on the photo of our AXC/AXL PLC's.



## **Answer:**

- 1. Ethernet Port to Computer
- 2. Ethernet Port to AXL
- 3. Power Switch
- 4. AXC
- 5. Digital Input
- 6. Digital Output
- 7. Ethernet Port to AXC
- 8. Analog Input/Output
- 9. Potentiometer
- 10. Run/Stop Switch
- 11. Input Switches

(X points) During the AXC/AXL Lab Exercises we discovered that we can use logic gates to create code for the Axiocontrollers. Give a detailed example of a design experiment, of your own making, using the Axiocontroller. Describe each step from drag and dropping the right gates, connecting them and listing each variable and its type, to the possible outputs of the exercise. Draw the gates and list the variable types. Extra points for difficulty and Creativity.

**2017 QUIZZES'** (some of these exact questions, or slight variations of them, may appear on the Final):

#### 2017 QUIZ 1

FROM required readings:

[44] Wunderlich, J.T. (2013). Green robotics, automation, and machine intelligence; a new engineering course in sustainable design. International Symposium on Green Manufacturing and Applications (ISGMA 2013), June 25-29, Oahu, Hawaii. (PUBLICATION #2 IN MY PUBLIC FOLDER)

[59] Wunderlich, J.T. (2009), PhD Course in Advanced Robotics, visiting Professor of Engineering, University of Trento, Italy.

And reflecting on these class presentations

http://users.etown.edu/w/wunderjt/Green\_Robotics\_Hawaii\_TALK\_5.pdf (The talk for publication #44 above)

http://users.etown.edu/w/wunderit/19YEARS RMI PAST PRESENT FUTURE.pdf (Presented in Vienna, Austria in 2017).

Briefly describe how this course has evolved:

FROM your required readings (PUBLICATION #3 IN MY PUBLIC FOLDER, and HARDCOPY HANDED OUT IN CLASS)

- [61] (2017): Moving Closer to Reality, IEEE Spectrum.
- [62] (2017): How Augmented Reality (AR) is changing the way we work, IEEE Spectrum.
- [63] (2017): Second Life Founders Second Act, IEEE Spectrum.
- State one **specific unique new** thing mentioned in each of these papers.

#### 2017 QUIZ 2:

FROM required reading:

[17] Campos, D. and Wunderlich, J. T. (2002). **Development of an interactive simulation with real-time robots for search and rescue**. In *Proceedings of IEEE/ASME International conference on Flexible Automation, Hiroshima, Japan*: (session U-007). ASME Press.

• Describe the function of each of the three vehicles simulated, and physically built for real-time control.

FROM required reading:

[19] Wunderlich, J.T. (2001). Simulation vs. real-time control; with applications to robotics and neural networks. In Proceedings of 2001 ASEE Annual Conference & Exposition, Albuquerque, NM: (session 2793), [CD-ROM]. ASEE Publications.

- 1. Sketch AND LABEL AS MUCH AS YOU CAN the 2-2-1 NEURAL NETWORK in the paper:
- 2. Describe in words what a Jacobian Matrix does
- 3. For a Manipulator, explain the similarities and differences between controlling the motion of a Manipulator's End-effector, and the Path Planning of a Mobile robot

#### 2017 QUIZ 3

FROM required reading:

[37] Bajracharya, M., Maimone, M.W., and Helmick, D. (2008). <u>Autonomy for mars rovers: past, present, and future</u>. In *Computer*: December, 2008. (pp. 44-50). *IEEE Press*.

- 1. Briefly describe some of the UNIQUE FUNCTIONING of the first NASA Rover on Mars in 1997: "Pathfinder" "Sojourner"
- 2. Briefly describe some of the UNIQUE FUNCTIONING of the TWO NASA Rovers put on Mars in 2004: "Mars Exploration Rovers" Spirit" and "Opportunity"
- Briefly describe some of the UNIQUE FUNCTIONING of the NASA Rover initially scheduled to be put on Mars in 2009: "Mars Science Lab" NOTE: Launch was actually in 2011, and vehicle was named "Curiosity"

FROM required reading:

[10] Wunderlich, J.T. (201X). Two single-chip neurocomputer designs; one bottom-up, one top-down. (draft journal paper)

[13] Wunderlich, J.T. (2004). Top-down vs. bottom-up neurocomputer design. In Intelligent Engineering Systems through Artificial Neural Networks, Proceedings of ANNIE 2004 International Conference, St. Louis, MO. H. Dagli (Ed.): Vol. 14. (pp. 855-866). ASME Press. ["Novel Smart Engineering System Design Award, 2nd runner-up best paper" from over 300 submissions],

- 1. Sketch and completely label the Biological neuron for a bottom-up neurocomputer design.
- 2. Sketch and completely label the Behavior model for a top-down neurocomputer design.

#### 2017 QUIZ 4

FROM required reading:

[52] Wunderlich, J.T. (1992). A vector-register neural-network microprocessor with on-chip learning; Appendix A "Machine Intelligence History (Part of Chapter 1 of a book draft)" Masters Thesis, Pennsylvania State University

- 1. Sketch and completely label the Threshold Logic Unit developed by McCulloch and Pitts in 1943. Also, write the simple equations that shows when it's output is either 1 or 0
- 2. What did K.S. Lashley observe about the functioning of biological brains in 1950 (hint: it's a form of fault-tolerance)
- 3. What was the main underlying governing principle of biological neural systems noted by S. Grossberg in 1976; And how does this apply to the present information age and all the info we are flooded with every day.
- 4. Sketch and completely label a 2-2-1 Backpropagation Neural Network (hint: it looks like the one you drew in quiz # 2), and add weighted Bias inputs to the two Neurons in the hidden layer, and one weighted Bias input to the one output neuron.
- 5. State in words how it learns to do two-input logic functions like and AND or XOR

| Χ | Υ | AND | Χ | Υ | XOF |
|---|---|-----|---|---|-----|
| 0 | 0 | 0   | 0 | 0 | 0   |
| 0 | 1 | 0   | 0 | 1 | 1   |
| 1 | 0 | 0   | 1 | 0 | 1   |
| 1 | 1 | 1   | 1 | 1 | Λ   |

6. Describe Linear Separability (in words) and also draw a diagram that shows it for an AND and for an XOR

#### 2017 QUIZ 5

FROM required readings:

[57] Wunderleih, J.T. (1991), VP Expert Case Study: Doctor's Office Answering Service

[58] Wunderleih, J.T. (1991), VP Expert Case Study: Selecting a toy for a baby

- 1. List two of the four different advice given to callers to the doctor's office by the Al Expert System:
- 2. Name two of the five different situations hopefully prevented by the AI Expert System deciding what to advise callers to a doctor's office:
- 3. Sketch the AND/OR graph for backward chaining of the AI Expert System execution as it goes from gathering data from a caller to a doctor's office to deciding the advice to give a caller:
- 4. Name one of the three assumptions made when developing an AI Expert System to select a toy for a child:
- 5. State something about how confidence values are calculated in choosing a toy in an AI Expert System to select a toy for a child

#### 2017 QUIZ 6

FROM required reading #9 in the reading packet:

[16] Wunderlich, J.T. (2003). Defining the limits of machine intelligence. In Proceedings of IEEE

SoutheastCon, Ocho Rios, Jamaica, [CD-ROM]. IEEE Press.

- 1. Name any one of the <u>Basic Animal Abilities</u> other than the two given below, and then fill in all the boxes to its right, including a narrative <u>PARAGRAPH of your own</u> in the "Comments" box.
- Name any one of the <u>Complex Abilities</u> other than the two given below, and then fill in the boxes to its right, including a narrative <u>PARAGRAPH of your own</u> in the "Comments" box.

**Mental Ability Matrix** 

|    |                              | Can<br>human<br>do? | Can<br>bug<br>do?<br>(spider) | Can<br>Conventional<br>Computer<br>Program<br>do? | Can<br>Symbolic<br>Al<br>Program<br>do? | Can<br>Artificial<br>Neural<br>Network<br>do? | Comments          |
|----|------------------------------|---------------------|-------------------------------|---|---|---|-------------------|
|    | BASIC ANIMAL ABILITIES:      |                     |                               |   |   |   |                   |
| 1  | Acquire and retain knowledge | yes                 | yes                           | yes   | yes                                     | yes   | Just like SAT's   |
| 2  | Solve problems               | yes                 | yes                           | yes   | yes                                     | yes   | Just Like SAT's   |
|    | COMPLEX ABILITIES:           |                     |                               |   |   |   |                   |
| 21 | Abstraction                  | yes                 | unlikely                      | no  | no                                      | somewhat                                      | Conceptual Design |
| 22 | Intuition                    | yes                 | unlikely                      | no  | not yet                                 | soon  | "Gut" feeling     |

#### 2017 QUIZ 7

FROM required IEEE publications handed out in class (and available in my public folder as file: "IEEE AI summary 2016\_17.pdf"):

"The Promise of Artificial Intelligence"

and

"Landing a Job in Artificial Intelligence"

- 1. Name three specific examples given in "The Promise of Artificial Intelligence" special IEEE edition (i.e., from either "Mastering Deep Learning" or "AI is All Around Us"
- Reflect on the article "Landing a Job in Artificial Intelligence" and state how you believe it could factor into the type of jobs you look for when you graduate

#### 2017 QUIZ 8:

FROM required reading:

[64] Ferrucci, D.A.(2010), "Building Watson: An Overview of the Deep QA Project," AI Magazine.

- 1. Explain how the game of Jeopardy is normally played by humans (2 points)
- How did the game of Jeopardy need to be modified to accommodate Watson? (1 points)
- 3. In only the space below, describe the most noteworthy aspects of how Watson works (7 points)

#### 2017 QUIZ 9

FROM required reading:

[33] Painter, J. G., Coleman, D., Crouse, J., Yorgey, C., and Wunderlich, J.T. (2008) Wunderbot 4 IGVC report. Judged and published on-line by IGVC.

- Describe the competition
- 6. Describe the key aspects of the Wunderbot 4 Path Planning
- 7. Describe the key aspects of the Wunderbot 4 vision system
- 8. Describe the key aspects of the Wunderbot 4 wireless communication

#### 2017 QUIZ 10

FROM required readings:

#26 "PUBLICATION\_MARS\_SPIRIT\_GLOBAL\_PATH\_PLANNING\_JPL.pdf" and

#27 "PUBLICATION\_MARS\_SPIRIT\_ALL\_PATH\_PLANNING\_JPL.pdf" in reading packet:

[36] Carsen, A., Rankin, J., Fuguson, D., and Stentz, A. (2007). Global path planning on board the mars exploration rovers. In Proceedings of the IEEE Aerospace Conference, 2007. IEEE Press.

[37] Bajracharya, M., Maimone, M.W., and Helmick, D. (2008). Autonomy for mars rovers: past, present, and future. In Computer: December, 2008. (pp. 44-50). IEEE Press.

- 1. Describe Local Path Planning including a specific example FROM these readings
- 2. Describe Global Path Planning including a specific example FROM these readings
- 3. Describe how Local and Global Path Planning can be complimentary when running concurrently (for any application you wish to discuss)

#### 2017 QUIZ 11

FROM required readings: in reading packet:

#16 UBLICATION\_Niku\_Robotic\_Arm\_Book\_Excerpts.pdf

#17 PUBLICATION\_SIM6\_046338\_Wunderlich\_original\_PROOF.pdf

#20 PUBLICATION\_Wunderlich\_1993\_TeleRobotic\_Rehabilitaion\_Robot.pdf

i.e., on syllabus:

[5] S. B. Niku, (2001), <u>Introduction to Robotics: Analysis</u>, <u>Systems</u>, <u>Applications</u>, Prentice Hall (ISBN: 0130613096)

[14] Wunderlich, J.T. (2004). Simulating a robotic arm in a box: redundant kinematics, path planning, and rapid-prototyping for enclosed spaces. In Transactions of the Society for Modeling and Simulation International: Vol. 80. (pp. 301-316). San Diego, CA: Sage Publications.

[22] Wunderlich, J.T., S. Chen, D. Pino, and T. Rahman (1993). Software architecture for a kinematically dissimilar master-slave telerobot. In Proceedings of SPIE Int'l Conference on Telemanipulator Technology and Space Telerobotics, Boston, MA: Vol. (2057). (pp. 187-198). SPIE Press.

- 1. FROM [5], name one of the robot coordinate systems other than Cartesian
- 2. FROM [5], define what an end-effector is.
- 3. FROM [14], name two of the parameters being optimized other than speed
- 4. FROM (22) describe who this robotic system is designed for
- 5. FROM [22] describe how Force-Feedback is used.

(EXTRA CREDIT): FROM [14], describe in words the "Null Space" of the Jacobean Matrix transformation between joint-angle velocity space and Cartesian end-effector velocity space

# **GUEST LECTURES**

#### IN REFERENCE TO THE FOLLOWING:

- TALK: "Phoenix Contact Industrial Automation" (by Dan Fenton)

# (X points): What is a PLC and how does it differ from a typical PC?

# (X points): Describe what you learned about Phoenix contact USA and Phoenix Contact International

#### IN REFERENCE TO THE FOLLOWING:

- TALK: "Signal Processing & Digital Design Applications" (by David Coleman PhD)

# (X points): Describe the what you learned (be specific)

### IN REFERENCE TO THE FOLLOWING:

- TALK: "Career planning" (by Jane Nini)
   TALK: "Understanding Hate" (by Ambassador John Craig)
   TALK: "Study Abroad" (by Megan Bell)
- - # (X points): An essay question asking you to relate these talks in a specific way that I will ask you for